

Local-to-Global Perspectives on Graph Networks





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 $\{\{1,2\},\{3,6\},\{4\},\{5\}\}$





2023.03.01 MSR AI4Science

About Me

- CSE Ph.D. Candidate from UC San Diego, advised by Yusu Wang
- GNN + Equivariance; before that, I worked on computational geometry/topology
- Looking for opportunities in AI4Science space
- Currently working at Atomic.ai on geometric deep learning of RNA structures



Graphs



Graph Neural Network

- Generalize CNN to graphs
- Permutation equivariant/invariant f(PX) = Pf(X)/f(PX) = f(X)
- Handles rich node/edge scalar/vector/high-order tensor features
- Train on small graphs, generalize to large graphs







...

Local vs. Global GNN

- Message Passing Neural Network (MPNN) mix features locally
 - GIN, GCN, GraphSage, GAT....
 - over-squashing, over-smoothing, limited expressive power
- To go from invaluate stickly by Graph weight to keep the stock of the
- Is Graph Transfc Mes



My research in GNN

Theory

- Expressive power of GNN *ICLR 2022*
- Over-Smoothing for GNN ICML 2020 workshop -
- **Convergence** of IGN *ICML* 2022
- Connection between MPNN and Graph Transformer

Application

- **Graph Coarsening** with Neural Networks *ICLR 2021*
- Generative Coarse-Graining of Molecular Conformations ICML 2022
- DeepSets for high-entropy alloys npj Computational Materials
- SO(3) equivariant network for tensor regression

CG

theory of local GNN

theory of global GNN

proper

Agenda

- Intro & research overview (10 min)
- Convergence of Invariant Graph Network ICML 2022 (18 min)
- On the connection between MPNN and Graph Transformer (10 min) _
- Generative coarse-graining of molecular conformations ICML 2022 (5 min)
- Conclusion & future direction (2 min)

theory of global GNN

Convergence of Invariant Graph Networks

Chen Cai & Yusu Wang

ICML 2022 {{1,2},{3,6},{4},{5}}



Motivation

- Convergence is easier to tackle than generalization
 - Variability is controlled & limited
- Convergence in deep learning
 - Increase width: Neural Tangent Kernel
 - Increase depth: Neural ODE
 - Increase input size? convergence of graph neural network!





Setup & existing work

- Model
 - graphon $W: [0,1]^2 \rightarrow [0,1]$
 - edge probability discrete model
 - edge weight continuous model





- Previous work studied spectral GNN, which has limited expressive power
- What about more powerful GNN?



Study the Convergence of Invariant Graph Networks (IGN)

Invariant Graph Network (IGN)

- $F = h \circ L^{(T)} \circ \sigma \cdots \circ \sigma \circ L^{(1)}$ needs to be permutation equivaraint
- Characterize *linear permutation equivariant* functions
- 15 basis elements for $\mathbb{R}^{n^2} \to \mathbb{R}^{n^2}$
- Generalization of DeepSets
- 3D Steerable CNN/TFN/SE3-transformer is the analog of IGN for SO(3)

Theorem [Maron et al 2018]: The space of linear permutation equivariant functions $\mathbb{R}^{n^l} \to \mathbb{R}^{n^m}$ is of dimension bell(l+m), number of partitions of set $\{1, 2, ..., l+m\}$.

Invariant Graph Network (IGN)

- Depending on largest intermediate tensor order, we have 2-IGN and *k*-IGN
- 2-IGN:
 - Can approximate Message Passing neural network (MPNN)
 - At least as powerful as 1-WL (Weisfeiler-Leman Algorithm)
- *k* -IGN
 - Not practical but a good mental model for GNN expressivity research
 - As k increase, k-IGN reaches universality



2-IGN

- Analysis of basis elements one by one
- Spectral norm of some elements is unbounded
- Introducing "partition norm"

Definition (Partition-norm): The partition-norm of 2-tensor $A \in \mathbb{R}^{n^2}$ is defined as $||A||_{pn} \coloneqq \left(\frac{Diag^*(A)}{\sqrt{n}}, \frac{||A||_2}{n}\right)$. The continuous analog of the partition-norm for graphon $W \in \mathcal{W}$ is defined as $||W||_{pn} \coloneqq \left(\sqrt{\int W^2(u, u) du}, \sqrt{\int W^2(u, v) du dv}\right)$

 $\forall i \in [15], if ||A||_{pn} \le (\epsilon, \epsilon), then ||T_i(A)||_{pn} \le (\epsilon, \epsilon)$

Space of linear permutation equivariant maps

- from *l*-tensor to *m*-tensor
- dimension is bell(l+m)



$\{\{1,2\},\{3,6\},\{4\},\{5\}\}$



Edge Weight Continuous Model



Edge Probability Discrete Model

$RMSE_U(\phi_c(W), \phi_d(A_n))$

- *U* is the sampling data
- S_U is the sampling operator
- Comparison in the discrete space
- More natural and more challenging



Connect nodes 3 and 4 with probability $W(x_3, x_4)$.

$$RMSE_{U}(f,x) := \left\| S_{u}f - \frac{x}{n} \right\|_{2} = \left(n^{-2} \sum_{i=0}^{n} \sum_{j=0}^{n} \left\| f(u_{i}, u_{j}) - x(i, j) \right\|^{2} \right)^{1/2}$$

Negative result

Informal Theorem (negative result) [Cai & Wang, 2022] Under mild assumption on W, given any IGN architecture, there exists a set of parameter θ such that the convergence of IGN to cIGN is not possible, i.e., $RMSE_U(\phi_c([W, Diag(X)]), \phi_d([A_n, Diag(\widetilde{X_n})]))$ does not converge to 0 as n goes to infinity, where A_n is 0-1 matrix.

Graphon (edge probability) estimation



Convergence after edge smoothing

Informal Theorem (convergence of IGN-small) [Cai & Wang, 2022] Assume AS 1-4, and let $\widehat{W_{n \times n}}$ be the estimated edge probability that satisfies $\frac{1}{n} ||W_{n \times n} - \widehat{W_{n \times n}}||_2$ converges to 0 in probability. Let Φ_c , Φ_d be continuous and discrete IGN-small. Then $RMSE_U(\phi_c([W, Diag(X)]), \phi_d([\widehat{W_{n \times n}}, Diag(\widetilde{X_n})]))$ converges to 0 in probability.

- Proof leverages
 - Statistical guarantee of edge smoothing
 - Property of basis elements of *k*-IGN
 - Standard algebraic manipulation
 - Property of sampling operator

$$\begin{split} \operatorname{RMSE}_{U}(\Phi_{c}(W), \Phi_{d}(\widehat{W}_{n \times n})) \\ &= \|S_{U}\Phi_{c}(W) - \frac{1}{\sqrt{n}}\Phi_{d}(\widehat{W}_{n \times n})\| \\ &\leq \underbrace{\|S_{U}\Phi_{c}(W) - S_{U}\Phi_{c}(\widetilde{W_{n}})\|}_{\text{First term: discrization error}} + \underbrace{\|S_{U}\Phi_{c}(\widetilde{W_{n}}) - \Phi_{d}S_{U}(\widetilde{W_{n}})\|}_{\text{Second term: sampling error}} \\ &+ \|\Phi_{d}S_{U}(\widetilde{W_{n}}) - \frac{1}{\sqrt{n}}\Phi_{d}(\widehat{W}_{n \times n})\| \end{split}$$

Third term: estimation error

IGN-small

• A subset of IGN

Definition (IGN-small): Let $\widetilde{W_{n,E}}$ be a graphon with ``chessboard pattern'', i.e., it is a piecewise constant graphon where each block is of the same size. Similarly, define $\widetilde{X_{n,E}}$ as the 1D analog. IGN-small denotes a subset of IGN that satisfies $S_n \phi_c([\widetilde{W_{n,E}}, Diag(\widetilde{X_{n,E}})]) = \phi_d S_n([\widetilde{W_{n,E}}, Diag(\widetilde{X_{n,E}})])$



IGN-small can approximate SGNN arbitrarily well

- Spectral GNN (SGNN) $z_j^{(l+1)} = \rho(\sum_{i=1}^{d_l} h_{ij}^{(l)}(L) z_i^{(l)} + b_j^{(l)} 1_n)$
- Main GNN considered in the convergence literature
- Proof idea:
 - It suffice to approximate *Lx*
 - 2-IGN basis elements can compute *L* and do matrix-vector multiplication



Experiments



Summary

A novel interpretation of basis of the space of equivariant maps in k-IGN

Edge weight *continuous* model:

- Convergence of 2-IGN and *k*-IGN
- For both deterministic and random sampling

Edge probability discrete model

- Negative result in general
- Convergence of IGN-small after graphon estimation
- IGN-small approximates spectral GNN arbitrarily well

On the Connection Between MPNN and Graph Transformer

Chen Cai, Truong Son Hy, Rose Yu, Yusu Wang under submission





Motivation

- MPNN: Mixing node features locally
 - GCN, GAT, GIN....
 - Limited expressive power, over-squashing, over-smoothing....
 - Local approach
- GT: tokenize nodes and feed into Transformer
 - Simple; gaining attraction recently
 - Relies on efficient transformer literature to scale up GT
 - Global approach
- What's the connection between such two paradigms?





Motivation

- Long range modeling
 - Congestion prediction in chip design, large molecules...
 - Shortcuts, coarsening, graph transformer
- Pure Transformers are powerful graph learners
 - GT with specific positional embedding can approximate 2-IGN, which is at least as expressive as MPNN
 - Proof idea: show that GT can approximate all permutation equivariant layers in IGN
- This paper: draw the inverse connection



Kim, Jinwoo, et al. "Pure transformers are powerful graph learners." NeurIPS 2022.

MPNN + Virtual Node (VN)

- Virtual node helps MPNN to escape from locality constraint
- Proposed in the early days of GNN; commonly used in practice and improves over MPNN
- Very little theoretical understanding
- This paper: show simple MPNN + VN can approximate GT under various width/depth settings



Transformer

- A sequence of Self-Attention layer
- $L(X) = softmax(XW_Q(XW_K)^T)XW_V$
- $O(n^2)$ complexity
- Vast literature on efficient/linear transformers
- Behind the success of AF2, LLM, StableDiffusion...



Summary of theoretical results

	Depth	Width	Self-Attention	Note
Theorem 4.1	$\mathcal{O}(1)$	$\mathcal{O}(1)$	Approximate	Approximate self attention in Performer (Choromanski et al., 2020)
Theorem 5.5	$\mathcal{O}(1)$	$\mathcal{O}(n^d)$	Full	Leverage the universality of equivariant DeepSets
Theorem 6.3	$\mathcal{O}(n)$	$\mathcal{O}(1)$	Full	Explicit construction, strong assumption on \mathcal{X}
Proposition B.10	$\mathcal{O}(n)$	$\mathcal{O}(1)$	Full	Explicit construction, more relaxed (but still strong) assumption on ${\cal X}$



. . .

MPNN + VN w/ constant width & depth

• Recall SA layer has the following form

$$m{x}_{i}^{(l+1)} = \sum_{j=1}^{n} rac{\kappa \left(m{W}_{Q}^{(l)} m{x}_{i}^{(l)}, m{W}_{K}^{(l)} m{x}_{j}^{(l)}
ight)}{\sum_{k=1}^{n} \kappa \left(m{W}_{Q}^{(l)} m{x}_{i}^{(l)}, m{W}_{K}^{(l)} m{x}_{k}^{(l)}
ight)} \cdot \left(m{W}_{V}^{(l)} m{x}_{j}^{(l)}
ight)$$

- where kernel $\kappa({m x},{m y})=\langle \Phi({m x}),\Phi({m y})
 angle_{\mathcal V}pprox \phi({m x})^T\phi({m y})$
- Plug in

$$\begin{split} \boldsymbol{x}_{i}^{(l+1)} &= \sum_{j=1}^{n} \frac{\phi\left(\boldsymbol{q}_{i}\right)^{T} \phi\left(\boldsymbol{k}_{j}\right)}{\sum_{k=1}^{n} \phi\left(\boldsymbol{q}_{i}\right)^{T} \phi\left(\boldsymbol{k}_{k}\right)} \cdot \boldsymbol{v}_{j} \\ &= \frac{\left(\phi\left(\boldsymbol{q}_{i}\right)^{T} \sum_{j=1}^{n} \phi\left(\boldsymbol{k}_{j}\right) \otimes \boldsymbol{v}_{j}\right)^{T}}{\phi\left(\boldsymbol{q}_{i}\right)^{T} \sum_{k=1}^{n} \phi\left(\boldsymbol{k}_{k}\right)}. \end{split} \text{ VN in disguise}$$

MPNN + VN w/ constant width & depth

- Performer and Linear Transformer fall into such category
- Performer is used SOTA model GraphGPS
- They can be arbitrarily approximated by MPNN + VN
- There are many other ways to build linear transformer
 - Coarsening, shortcuts...
 - Unlikely MPNN + VN can approximate all of them





Wide MPNN + VN

- Key observation: MPNN + VN can simulate equivariant DeepSets
- DeepSets layer: $L^{ds} = XA + \frac{1}{n}11^T XB + 1C^T$
- DeepSets is permutational equivariant universal
- Therefore MPNN + VN is also permutational equivariant universal
- Therefore, MPNN + VN can approximate Transformer/SA layer
- Drawback: upper bound on width is $O(n^d)$



Deep MPNN + VN

- Need strong assumption on node features
- VN approximately selects (using attention) one node feature per iteration
- Do some computation and send message back to all nodes
- Repeat *n* rounds
- Assumption can be relaxed by allowing a more powerful attention mechanism (i.e. GATv2) in VN



Experiments 1: MPNN + VN outperforms GT

- On Long Range Graph Benchmark (LRGB), it is observed that GT significantly outperforms MPNN
- We add VN and observe that MPNN + VN performs even better than GT

Model	# Params.	Peptides-func		Peptides-struct	
110000		Test AP before VN	Test AP after VN ↑	Test MAE before VN	Test MAE after VN \downarrow
GCN	508k	$0.5930{\pm}0.0023$	$0.6623 {\pm} 0.0038$	0.3496±0.0013	0.2488±0.0021
GINE	476k	$0.5498{\pm}0.0079$	$0.6346 {\pm} 0.0071$	$0.3547{\pm}0.0045$	$0.2584{\pm}0.0011$
GatedGCN	509k	$0.5864{\pm}0.0077$	$0.6635 {\pm} 0.0024$	$0.3420{\pm}0.0013$	$0.2523{\pm}0.0016$
GatedGCN+RWSE	506k	$0.6069 {\pm} 0.0035$	$0.6685{\pm}0.0062$	$0.3357{\pm}0.0006$	$0.2529{\pm}0.0009$
Transformer+LapPE	488k	$0.6326 {\pm} 0.0126$	-	$0.2529 {\pm} 0.0016$	-
SAN+LapPE	493k	$0.6384{\pm}0.0121$	-	$0.2683 {\pm} 0.0043$	-
SAN+RWSE	500k	$0.6439{\pm}0.0075$	-	$0.2545{\pm}0.0012$	-

Experiments 2: Stronger MPNN + VN Implementation

Table 3: Test performance in graph-level OGB benchmarks (Hu et al., 2020). Shown is the mean \pm s.d. of 10 runs.

Model	ogbg-molhiv	ogbg-molpcba	ogbg-ppa	ogbg-code2
	AUROC ↑	Avg. Precision ↑	Accuracy ↑	F1 score ↑
GCN	0.7606 ± 0.0097	0.2020 ± 0.0024	0.6839 ± 0.0084	0.1507 ± 0.0018
GCN+virtual node	0.7599 ± 0.0119	0.2424 ± 0.0034	0.6857 ± 0.0061	0.1595 ± 0.0018
GIN	0.7558 ± 0.0140	0.2200 ± 0.0028	0.0892 ± 0.0100	0.1495 ± 0.0023
GIN+virtual node	0.7707 ± 0.0149	0.2703 ± 0.0023	0.7037 ± 0.0107	0.1581 ± 0.0026
SAN GraphTrans (GCN-Virtual) K-Subtree SAT GPS	$\begin{array}{c} 0.7785 \pm 0.2470 \\ - \\ - \\ 0.7880 \pm 0.0101 \end{array}$	$\begin{array}{c} 0.2765 \pm 0.0042 \\ 0.2761 \pm 0.0029 \\ - \\ 0.2907 \pm 0.0028 \end{array}$	$\stackrel{-}{\overset{-}{_{-}}}$ 0.7522 \pm 0.0056 0.8015 \pm 0.0033	$\stackrel{-}{0.1830 \pm 0.0024} \\ 0.1937 \pm 0.0028 \\ 0.1894 \pm 0.0024$
MPNN + VN + NoPE MPNN + VN + PE	$\begin{array}{c} 0.7676 \pm 0.0172 \\ 0.7687 \pm 0.0136 \end{array}$	$\begin{array}{c} 0.2823 \pm 0.0026 \\ 0.2848 \pm 0.0026 \end{array}$	$\begin{array}{c} 0.8055 \pm 0.0038 \\ 0.8027 \pm 0.0026 \end{array}$	$\begin{array}{c} 0.1727 \pm 0.0017 \\ 0.1719 \pm 0.0013 \end{array}$

Experiments 3: Forecasting Sea Surface Temperature

- Discretize regions of interest as graphs
- Run MPNN + VN / GT for time series forecasting
- Observe MPNN + VN improves MPNN, and outperform Linear Transformer
- Still fall behind TF-Net, a SOTA method for spatiotemporal forecasting

Model	4 weeks	2 weeks	1 week
MLP	0.3302	0.2710	0.2121
TF-Net	0.2833	0.2036	0.1462
Linear Transformer + LapPE	0.2818	0.2191	0.1610
MPNN	0.2917	0.2281	0.1613
MPNN + VN	0.2806	0.2130	0.1540

Table 5: Results of SST prediction.



Generative Coarse-Graining of Molecular Conformations

Wujie Wang, Minkai Xu, **Chen Cai**, Benjamin Kurt Miller, Tess Smidt, Yusu Wang, Jian Tang, Rafael Gomez-Bombarelli

ICML 2022

Generative coarse-graining of molecular conformations

- Coarse-Graining: speed up molecule dynamics (MD) simulation
- Recover fine-grain details lost during CG
- Super resolution for geometric graphs
- Rotation equivariant & handle vector (type 1) features



Desiderata of back mapping

Construct a back mapping: $R^{N \times 3} \rightarrow R^{n \times 3}$ that is

- Generality
 - Generality w.r.t. arbitrary mapping and resolution
 - How about very coarse representations?
- Geometric Constraint





Framework

- Variational autoencoder framework
- Fix coarse graining map
- O(3) invariant graph encoder & equivariant decoder
- Test on 2 systems: alanine dipeptide and chignolin



Results



Conclusion

- Local-to-Global Perspectives on GNN
- Two works on theory of global GNN
 - Convergence of IGN
 - Connection between MPNN and GT
- One applied work:
 - Generative coarse-graining of molecular conformations





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Future direction

- **Expressivity** research needs to go beyond connectivity and model 3d positions & node features
- Harder question: **optimization and generalization** of GNN
- Equivariant GNN + Diffusion for **conditional generation** of structured data
- Geometric/topological tools to understand the regularity of molecule/material spaces & hardness of learning/sampling

Thank You! Questions?